



Comprehensive Nutrient Management Plan (CNMP) Funding Opportunity

Fiscal Year 2020

Natural Resources Conservation Service - Maine

Do you have an expired or expiring State of Maine Nutrient Management Plan? The USDA-Natural Resources Conservation Service (NRCS) has a new opportunity through the Environmental Quality Incentives Program that may provide you funds to help get your State of Maine Nutrient Management Plan updated.

What is a CNMP?

A Comprehensive Nutrient Management Plan (CNMP) is a conservation plan that is unique to animal feeding operations. It is a grouping of conservation practices and management activities which, when implemented as part of a conservation system, will help to ensure that both production and natural resource protection goals are achieved.

A CNMP incorporates practices to utilize animal manure and organic by-products as a beneficial resource. It addresses natural resource concerns that may exist on the farmstead, including soil erosion, manure and organic by-products, and their potential impacts on water quality.

A CNMP is developed to assist an owner/operator in meeting all applicable local, tribal, State and Federal water quality goals or regulations. For nutrient impaired stream segments or water

bodies, additional management activities or conservation practices may be required to meet local, tribal, State or Federal water quality goals or regulations.

Developing a CNMP

Comprehensive Nutrient Management Plans will be developed by a Technical Service Provider (TSP), who is certified by NRCS and placed on an "approved list" to provide technical assistance to farmers and others for specific conservation programs administered by USDA. Certified TSPs can be found at <http://techreg.sc.egov.usda.gov/>, or through your local NRCS office.

To be eligible for Environmental Quality Incentives Program (EQIP) funding to develop a CNMP, you will be responsible to have up-to-date soil and manure tests for all fields upfront.

Payment Information

The following table shows EQIP payment rates for CNMPs. The payment rate is based on the number of animal units that will be addressed by the CNMP. An animal unit is one thousand pounds live weight equivalent (for example, roughly one cow, horse or mule, or about five sheep or swine).

Component	2020 Payment Rate General / HU*
Non-Dairy with Land Applications (AU = Animal Units)	
< 300 AU	\$6,172 / \$7,406
300 AU to < 700 AU	\$7,949 / \$9,539
≥ 700 AU	\$9,601 / \$11,522
Dairy with Land Application (AU = Animal Units)	
< 300 AU	\$7,697 / \$9,236
300 AU to < 700 AU	\$8,797 / \$10,556
≥ 700 AU	\$9,783 / \$11,740
Livestock Operation without Land Application (AU = Animal Units)	
< 300 AU	\$5,512 / \$6,662
≥ 300 AU	\$6,896 / \$8,275

*Historically Underserved

The payments are fixed and do not change based on what the entity or private firm charges you. Participants are responsible for the remainder.

Applications are being accepted on a continuous basis.

Need More Information? Contact:

Androscoggin/Sagadahoc Counties

254 Goddard Road
Lewiston, ME 04241
(207) 753-9400

Aroostook County:

Central Aroostook
735 Main Street, Suite #3
Presque Isle, ME 04769
(207) 764-4153

Southern Aroostook
304 North Street
Houlton, ME 04730
(207) 532-2087

St. John Valley
139 Market Street, Suite 106
Fort Kent, ME 04743
(207) 834-3311

Cumberland and York Counties

306 U.S. Route 1, Suite A1
Scarborough, ME 04074
(207) 883-0159

Franklin County

107 Park Street
Farmington, ME 04938
(207) 778-4767

Hancock County

474 Bucksport Rd.
Ellsworth, ME 04605
(207) 812-9711

Kennebec and Lincoln Counties

(207) 622-7847

Oxford County

17 Olson Road
So. Paris, ME 04281
(207) 743-5789

Penobscot County

1423 Broadway, Suite #2
Bangor, ME 04401
(207) 947-6622, ext. 3

Piscataquis County

42 Engdahl Drive
Dover-Foxcroft, ME 04426
(207) 564-2321

Somerset County

70 East Madison Road
Skowhegan, ME 04976
(207) 474-8324

Waldo and Knox Counties

46 Little River Drive
Belfast, ME 04915
(207) 338-1964

Washington County

8 M&M Place, Suite #5B
Machias, ME 04654
(207) 255-3995