Creating Embankment in Roads

Overview: Use AutoCadd Civil 3D design complete layout

- If using Civil C3D designs for creating Roads layout, make sure all alignments extend beyond cross section, upstream and downstream toes.
- All alignments beginning and ending points need Northing and Easting coordinates.

Equipment: Trimble TSC7/T10, GNSS Receiver, and Trimble Access v2022.01

# Laying out Embankment

- 1. <u>Tap</u> to open existing projects folder
- 2. Create a new <u>Job</u>
- 3. <u>Tap</u> = ... *General Survey* (select <u>Roads</u>)
- 4. <u>Tap</u>  $\equiv$  ... Define ... RXL Road ... New
- 5. You will create THREE templates
  - a. <u>Fill</u>
  - b. <u>Auxiliary Spillway</u>
  - *c.* <u>*Pipe*</u>

### <u>Fill Template</u>

- 6. Name: New
  - a. (e.g., JohnSmith\_Fill)
  - b. Station Interval-lines: 5000ift
  - c. Station Interval-Arc and Transitions: 5000ft
  - d. Horizontal alignment entry method: Length/ Coordinates
  - e. Transition type: Clothoid Spiral
  - f. Vertical alignment entry method: VPI
  - g. Vertical geometry entry method: VPI
- 7. <u>Tap</u> Accept
- 8. <u>Tap</u> Horizontal Alignment... Add
  - a. Element: **Start Point,** Start Station: **0+00**, Method: **Key in Coordinates** Northing and Easting (e.g., N:15120097.085, E:1209210.456)... Enter

- b. Element: Line, Method: End coordinates, Northing and Easting (e.g., N:15120105.066, E:1209610.376)... Enter
- c. Check the Length(grid) to confirm your alignment length matches your plans
- d. <u>Tap</u> Store... Close
- 9. <u>Tap</u> Accept
- 10. Tap Vertical Alignment...Add
  - *i.* <u>\*\*Enter all stations and elevations across the CL of the embankment,</u> <u>excluding auxiliary spillway. \*\*</u>
  - *ii. <u>\*\*You will need to create a 0+00 Station with the settled elevation</u> <i>outside of you CL Dam Profile. \*\**

#### 11. Input

- a. Element: Start Point, Station: 0+00ift, Elevation: 1251.70ift ... Store... Add
- b. Element: Point, Station: 0+15ift, Elevation: 1251.70ift... Store... Add
- c. Element: Point, Station: 0+82ift, Elevation: 1252.80ift ... Store... Add
- d. Element: Point, Station: 2+36.50ift, Elevation: 1252.80ift ... Store... Add
- e. Element: Point, Station: 3+19ift, Elevation: 1251.70ift ... Store... Add
- f. Element: Point, Station: 3+27ift, Elevation: 1251.70ift ... Store... Add
- g. Element: Point, Station: 4+00ift, Elevation: 1251.70ift... Store

### 12. <u>Tap</u> Accept

- 13. <u>Tap</u> Templates... Add
  - a. <u>Input:</u> **Downstream Toe**... *Enter*... *Add*... *New* 
    - *i.* String Name: <sup>1</sup>/<sub>2</sub> Top Width, Method: Delta Elevation and Offset, Delta Elevation: 0+00ift, Offset: <sup>1</sup>/<sub>2</sub> Top width of structure (e.g., 6ift) ... Store... New
    - *ii.* String Name: Downstream Side Slope, Method: Side Slope, Cut Slope: **3**, Fill Slope: **3**, Cut ditch width: 0.00ift... Enter... Store

### 14. Tap Accept

- 15. <u>Tap:</u> Add
  - a. <u>Input:</u> Upstream Toe... *Enter*... *Add*... *New*

- *i.* String Name: <sup>1</sup>/<sub>2</sub> Top Width, Method: Delta Elevation and Offset, Delta Elevation: 0+00ift, Offset: <sup>1</sup>/<sub>2</sub> Top width of structure (e.g., 6ift) ... Store... New
- ii. <u>\*\*Full Wave Berm Option\*\*</u>
  - a. (Settled Top Elev. minus Berm Elev. = \_\_Ift), (Delta Elev. Multiplied by Side Slope = Offset)
  - 2. String Name: Wave Berm, Method: Delta Elevation and Offset Delta Elevation: \_\_\_\_\_ift (e.g., -3.2\*\*needs to be negative), Offset: ift (e.g., 9.6ift\*\*make positive\*\*) ... Store... New
  - 3. String Name: Berm Top, Method: Delta Elevation and Offset, Delta Elevation: 0+00ift, Offset: Full Top Width (e.g., 10ift) ... Store... New
- *iii.* String Name: Upstream Side Slope, Method: Side Slope, Cut Slope: 3,Fill Slope: 3, Cut ditch width: 0.00ift ... Store

## 16. <u>Tap</u> Accept

- 17. <u>Tap</u> Template positions... Add
  - a. <u>\*\*Cross section alignment of embankment\*\*</u>
  - b. Start Station: 0+00, Left Template: Downstream Toe, Right Template: Upstream Toe... Store
  - c. Start Station: 0+15, Left Template: Downstream Toe, Right Template:
     Upstream Toe... Store
  - d. Start Station: 0+82, Left Template: Downstream Toe, Right Template: Upstream Toe... Store
  - e. Start Station: 2+36.5, Left Template: Downstream Toe, Right Template: Upstream Toe... *Store*
  - f. Start Station: **3+19.5**, Left Template: **Downstream Toe**, Right Template: **Upstream Toe**... *Store*
  - g. Start Station: 3+27.5, Left Template: Downstream Toe, Right Template: Upstream Toe... Store

h. Start Station: 4+00, Left Template: Downstream Toe, Right Template:

Upstream Toe... ... Store... Close

- 18. <u>Tap</u> Accept
- 19. <u>Select</u> *Elevation*... *Accept*... *Store*

## <u>Auxiliary Template</u>

20. <u>Tap</u> New

- a. Name: (e.g., JohnSmith\_Auxiliary Spillway)
- b. Station Interval-lines: 5000ift
- c. Station Interval-Arc and Transitions: 5000ft
- d. Horizontal alignment entry method: Length/ Coordinates
- e. Transition type: Clothoid Spiral
- f. Vertical alignment entry method: VPI
- g. Vertical geometry entry method: VPI
- 21. <u>Tap</u> Accept
- 22. <u>Tap</u> Horizontal Alignment... Add
  - i. <u>\*\*50ift Aux. Inlet radius= 78.54ift arc length\*\*</u>
  - ii. <u>\*\*Negative is always upstream no matter which side the Aux. Spillway is</u> <u>drawn into the embankment\*\*</u>
  - iii. <u>\*\*In Autocadd Civil 3D you will need to get Northing and Easting</u> <u>coordinates and Center point Northing and Easting of the arc\*\*</u>
  - iv. <u>\*\*To get Northing and Easting coordinates, you have to select the</u> <u>alignment and type "explode", you might have to explode twice. DO</u> <u>NOT SAVE THIS PART OF YOUR DESIGN\*\*</u>
  - b. Element: **Start Point**, Start Station: **-0+89.94ift**, Method: **Key in coordinates**, Northing and Easting (e.g., N:15120037.68ift, E:1209505.66ift) ... *Store*
  - c. Element: Arc, Method: End coordinates and center point, Northing and Easting (e.g., N:15120092.51ift, E:1209550.30ift), Center point north (e.g., N:15120087.415ift), Center point east (e.g., E:1209500.560ift) ... Store

- d. Element: Line, Method: End coordinates, Northing and Easting (e.g., N:15120191.99ift, E:1209540.10ift) ... Store
- e. Element: Arc, Method: End coordinates and center point, Northing and Easting (e.g., N:15120236.63ift, E:1209485.26ift), Center point north (e.g., N:15120186.89ift), Center point east (e.g., E:1209490.36ift) ... Store
- 23. <u>Tap</u> Accept



## 24. <u>Tap Vertical Alignment</u>... Add

- i. <u>\*\*Use elevation from where inlet meets original ground to get elevation</u> <u>find slope of inlet from design- Aux. data (78.54ift arc radius multiplied</u> <u>by 2%slope=1.57) \*\*</u>
- ii. <u>\*\*Level section of auxiliary spillway minus 1.57= the elevation of</u> <u>Inlet\*\*</u>
- b. Element: Start Point, Station: -0+89.94ift, Elevation: 1247.93ift
- c. Element: Point, Station: -0+11.98ift, Elevation: 1249.50ift
- d. Element: Point, Station: 0+00ift, Elevation: 1249.50ift
- e. Element: Point, Station: 0+18.60ift, Elevation: 1249.50ift
- f. Element: Point, Station: 0+88.60ift, Elevation: 1248.10ift
- g. Element: Point, Station: 1+67.14ift, Elevation: 1246.53ift
- 25. <u>Tap</u> Accept
- 26. Tap Templates... Add
  - a. <u>Input:</u> Auxiliary Dike... Enter... Add... New

- b. String name: Auxiliary Bottom, Method: Delta elevation and offset, Delta elevation: 0ift, Offset <sup>1</sup>/<sub>2</sub> bottom width: \_\_\_\_ift (e.g., 5ift) ... Store... New
- c. String name: Side Slope Dike Top, Method: Delta elevation and offset, Delta elevation: 2.2ift, Offset: ift (e.g., 6.6ift) ... Store... New
  - i. <u>\*\*Side Slope Dike Top (settled top minus auxiliary spillway level section</u> multiped by side slope)\*\*
- d. String name: Auxiliary Top Dike, Method: Delta elevation and offset, Delta elevation: 0ift, Offset: \_\_\_\_\_ift (e.g., 8ift) ... Store... New
- e. String name: Auxiliary Side
  Slope, Method: Side Slope, Cut
  Slope: 3, Fill Slope: 3, and Cut
  ditch width: 0ift ... Store



- 27. <u>Tap</u> Accept
- 28. <u>Tap</u> Add
  - a. <u>Input:</u> Auxiliary Cut... Enter... Add... New
  - b. String name: Auxiliary Bottom, Method: Delta elevation and offset, Delta elevation: 0ift, Offset <sup>1</sup>/<sub>2</sub> bottom width: \_\_\_\_ift (e.g., 5ift) ... Store... New
  - c. String name: Auxiliary Side Slope, Method: Side Slope, Cut Slope: 3, Fill Slope:
    3, and Cut ditch width: 0ift ... Store
- 29. <u>Tap</u> Accept
- 30. <u>Tap</u> Template positions... Add
  - a. Start Station: -0+89.94ift, Left Template: Auxiliary Dike, Right Template: Auxiliary Cut... *Store*
  - b. Start Station: -0.11.40ift, Left Template: Auxiliary Dike, Right Template:
     Auxiliary Cut ... Store
  - c. Start Station: 0+00ift, Left Template: Auxiliary Dike, Right Template: Auxiliary Cut ... Store
  - d. Start Station: 0+18.60ift, Left Template: Auxiliary Dike, Right Template: Auxiliary Cut ... Store

- e. Start Station: **0+88.60ift**, Left Template: **Auxiliary Dike**, Right Template: **Auxiliary Cut** ... *Store*
- f. Start Station: 1+67.14ift, Left Template: Auxiliary Dike, Right Template: Auxiliary Cut ... Store... Close
- 31. Tap Accept
- 32. <u>Select</u> *Elevation...Accept... Accept... Store*

## <u>Pipe Template</u>

- 33. <u>Tap</u> *New* 
  - a. Name: (e.g., JohnSmith\_Pipe)
  - b. Station Interval-lines: 5000ift
  - c. Station Interval-Arc and Transitions: 5000ft
  - d. Horizontal alignment entry method: Length/ Coordinates
  - e. Transition type: Clothoid Spiral
  - f. Vertical alignment entry method: VPI
  - g. Vertical geometry entry method: VPI

### 34. <u>Tap</u> Accept



- 35. Tap Horizontal Alignment... Add
  - i. <u>\*\*The pipes centerline 0+00 station must start beyond front toe and end</u> <u>beyond back toe of centerline of embankment profile\*\*</u>
  - ii. \*\*You will need Northing and Easting for each ending station of the alignment\*\*
  - b. Element: Start Point, Start Station: -1+70.4ift, Method: Key in Coordinates Northing and Easting (e.g., N:15119930.310, E:1209393.820) ... Enter

- c. Element: Line, Method: End coordinates, Northing and Easting (e.g., N:15120230.250, E:1209387.834) ... Store
- 36. <u>Tap</u> Accept
- 37. <u>Tap Vertical Alignment... Add</u>
  - a. Element: Start Point, Station: -1+70.4ift, Elevation: 1248.0ift
  - b. Element: Point, Station: -0+20.4ift, Elevation: 1248.0ift
  - c. Element: Point, Station: 0+63.4ift, Elevation: 1230.0ift
  - d. Element: Point, Station: 0+83.4ift, Elevation: 1229.0ift
  - e. Element: Point, Station: 1+29.6ift, Elevation: 1229.0ift

#### 38. <u>Tap</u> Accept

- 39. <u>Tap Templates</u>... Add
  - a. <u>Input:</u> **Pipe**... *Enter*... *Add*... *New* 
    - i. String Name: Pipe, Method: Delta Elevation and Offset, Delta Elevation: 0+00ift, Offset: 100ift... Store... Accept
  - b. <u>Tap Accept</u>
- 40. <u>Tap</u> Template positions... Add
  - a. Start Station: -1+70.4ift, Left Template: Pipe, Right Template: Pipe... Store
  - b. Start Station: 1+29.6ift, Left Template: Pipe, Right Template: Pipe... Store... Close
- 41. <u>Tap</u> Accept... Store
- 42. <u>Select</u> one of the three templates you just created.
- 43. <u>Tap</u> *Review* 
  - a. If your project is not showing on the screen,  $\underline{Tap}^{Q}$

#### 44. <u>Tap</u>

- a. A string to review
  - i. Once selected you can 3D drive your structure
- b. A station on a string to review



Scale in Feet	4+00 N 15120105.066 E 1209610.376 STEP 88	
Sheet 240 of 5	GRADE STABILIZATION STRUCTURE	Date         Designed       11/17/2022         Drawn       11/17/2022         Checked



Hand tamping only. Begin backfill immediately after pipe has been placed. C.M. Pipe Cont use power tamper.) 2" to 3" CORRUGATED OR SMOOTH METAL PIPE PRINCIPAL SPILLWAY BACKFILL DETAL	Excavate 2 to 3 inches below pipe grade. Then backfill with damp triabe sit free from lumps and raked or exclusion of bedding is required. CORRUCATED OR SMOOTH METAL PIPE BEDDING DETAIL	lS <u>mooth</u> metal pipe with <u>Canopy</u> inlet. <u>rater tigh</u> t. <u>5 of 5</u> ) <u>", 1/4</u> " piece. ", 1/4 " piece.
Sheet ≠ of 5 PM	GRADE STABILIZATION STRUCTURE	Designed       11/17/2022         Drawn       11/17/2022         Checked          Approved

