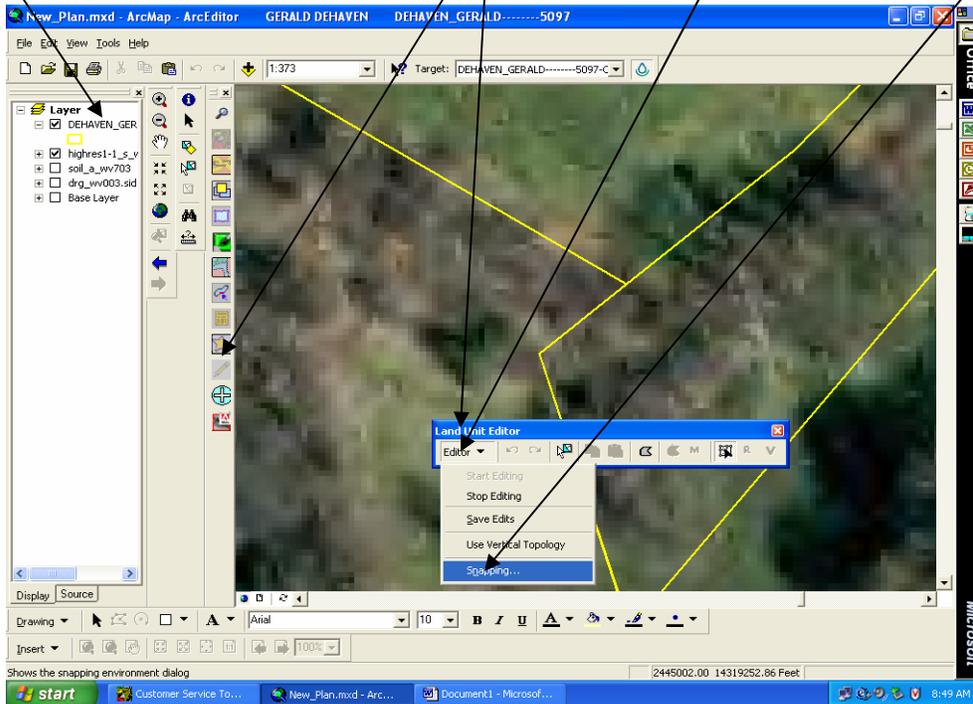
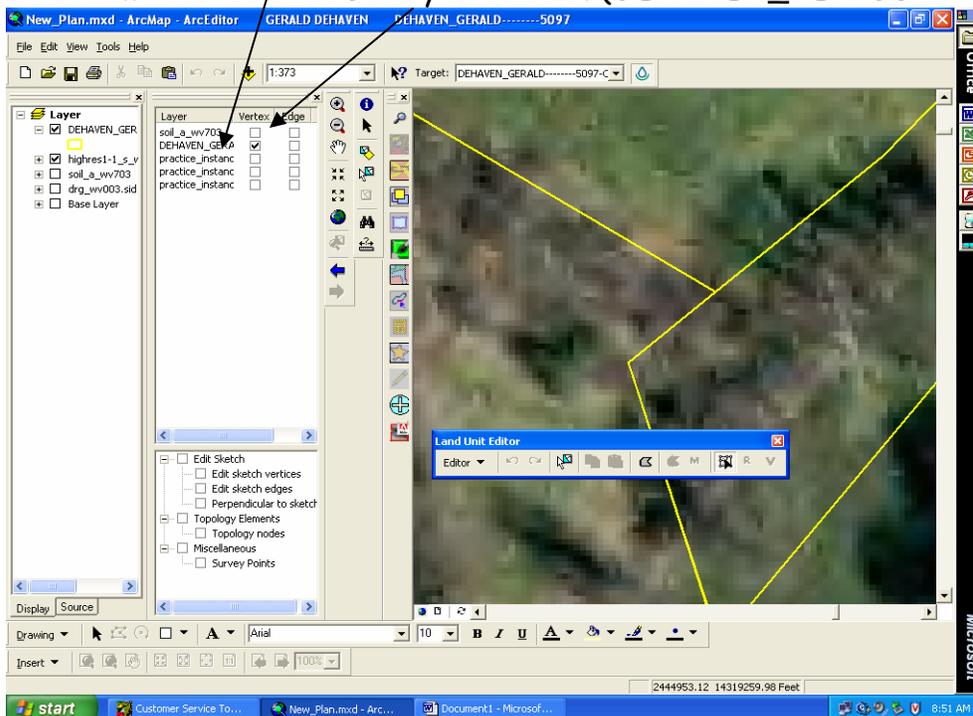


Snapping Corners Together

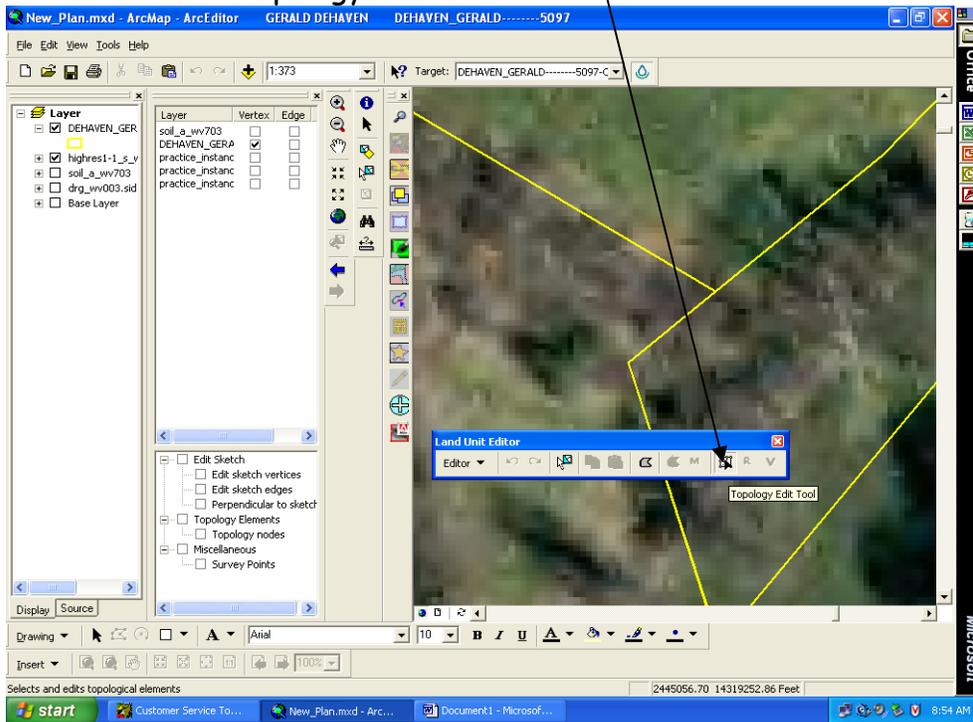
- Click on Toolkit Digitizer button (Pencil)
- Select a Layer to Edit. ie. DEHAVEN_GERALD or consplan (PLU)
- Click ok
- On the Land Unit Editor toolbar choose "Editor" and then "Snapping"



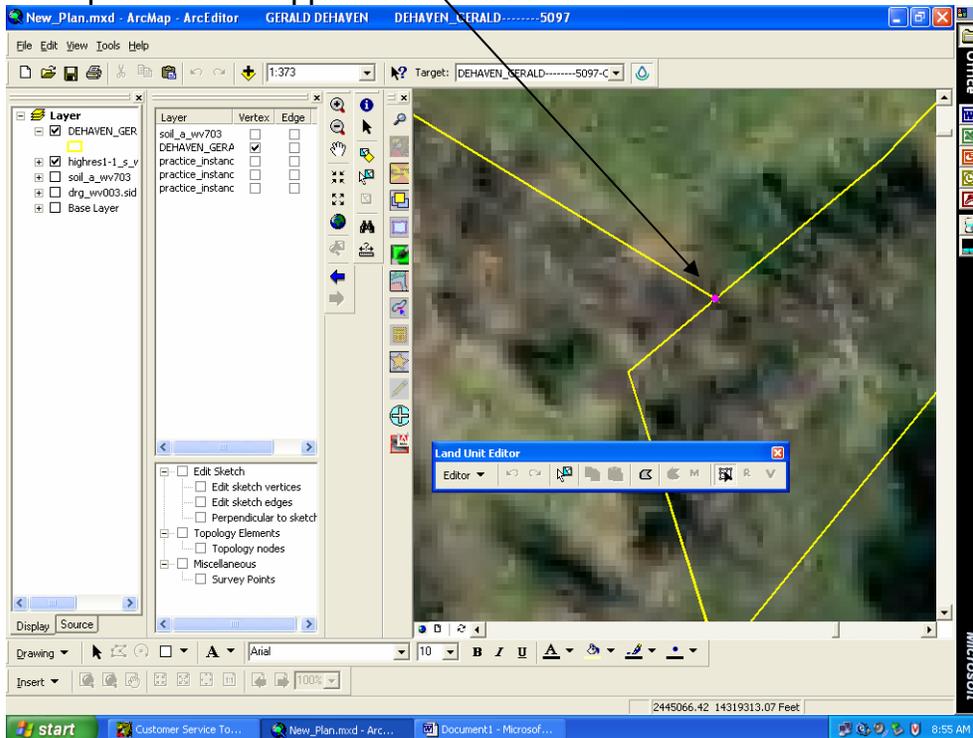
- This Layer - Vertex - Edge box comes up.
- For snapping corners together, place a check mark under the "Vertex" column beside the PLU layer to edit. (DEHAVEN_GERALD or consplan)



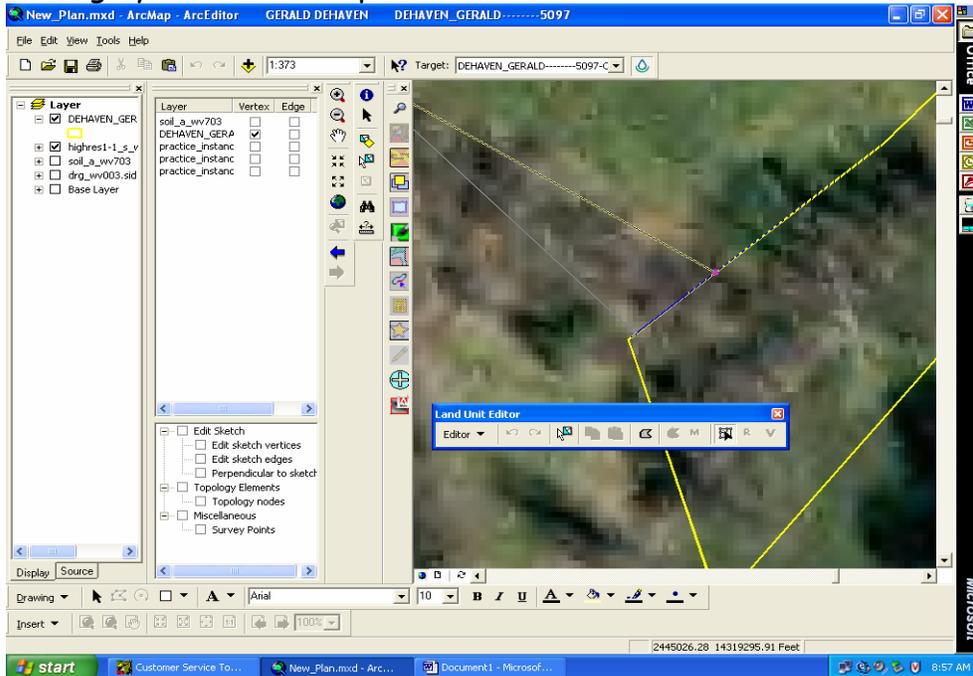
- Select the "Topology Edit Tool"



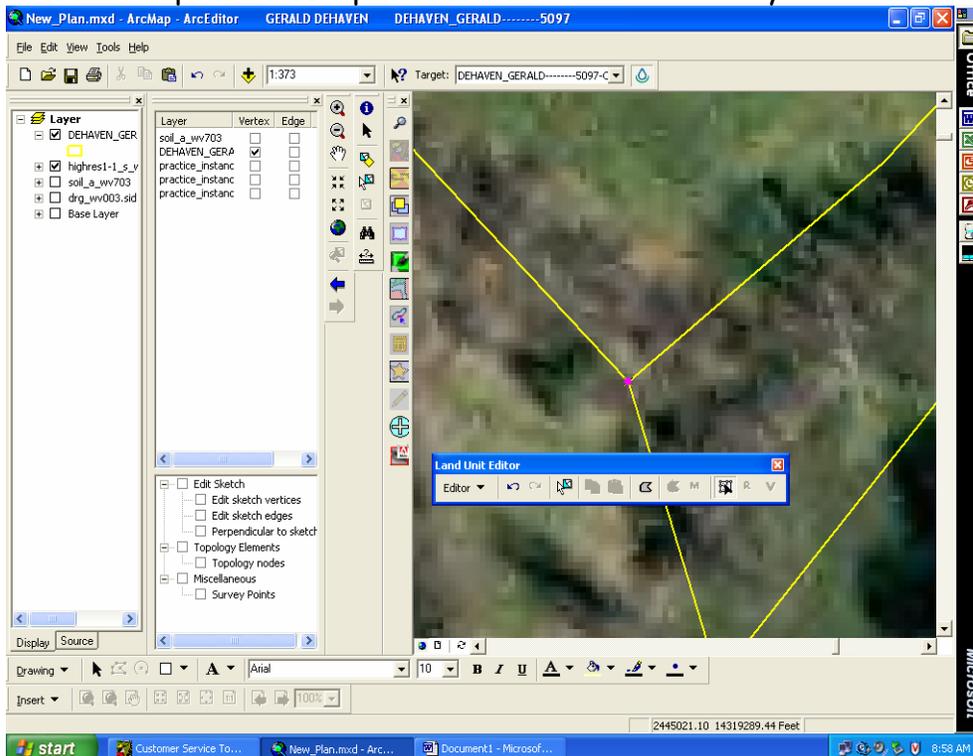
- While holding down the "N" key, make a box around the point you wish to move by left clicking once while holding down on mouse and dragging the mouse to create a box. Once the box has appeared around the point desired, release the left mouse button.
- A pink dot will appear.



- Move your cursor over top of the pink dot until you have crosshairs (+).
- Once the crosshairs are over top of the pink dot, left click once while holding down your mouse button and drag the pink dot towards the corner or edge you wish to snap to.



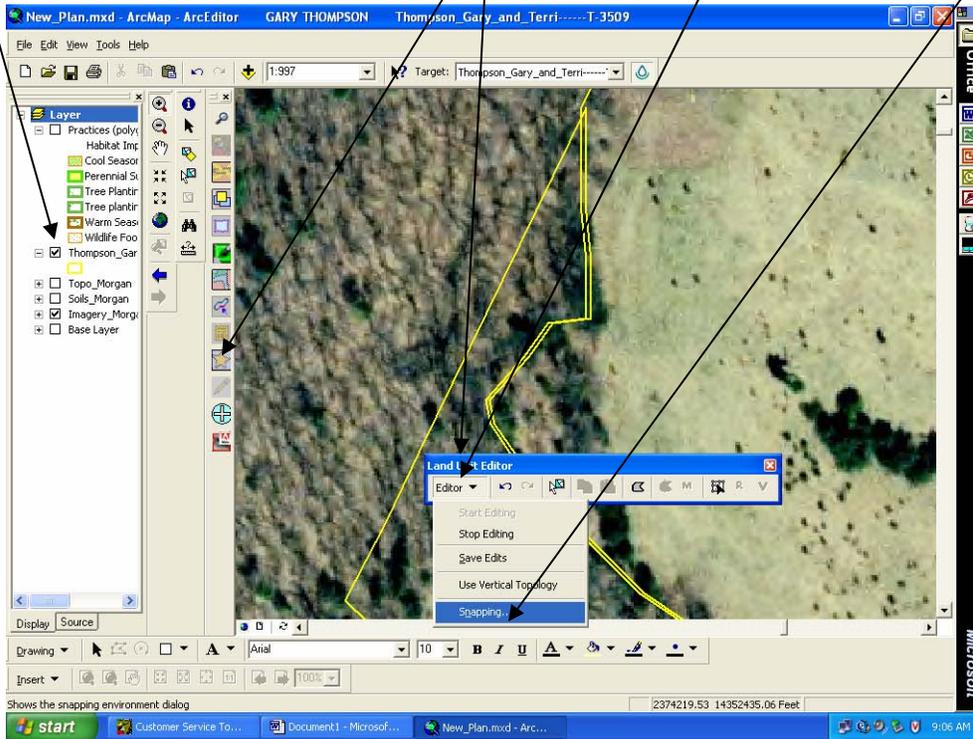
- When you get close to the corner you can see the pink dot jump towards it.
- Let the pink dot snap to the corner and release your mouse button.



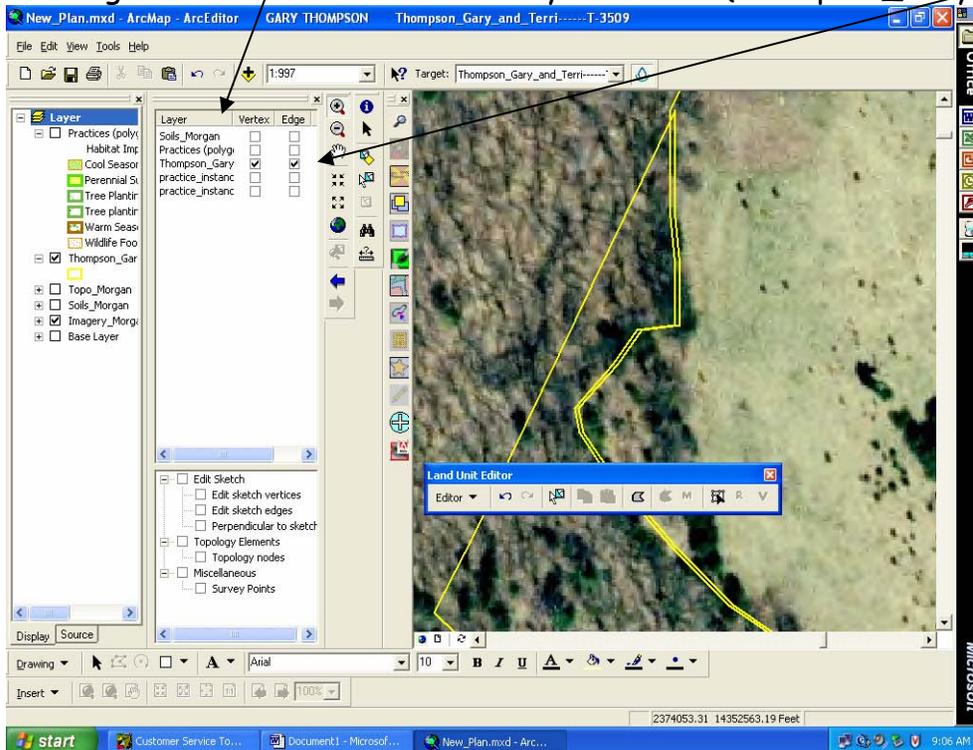
- Your corners are now snapped together
- Just click on the map to remove your pink dot

Snapping Double Lines in a Field Together

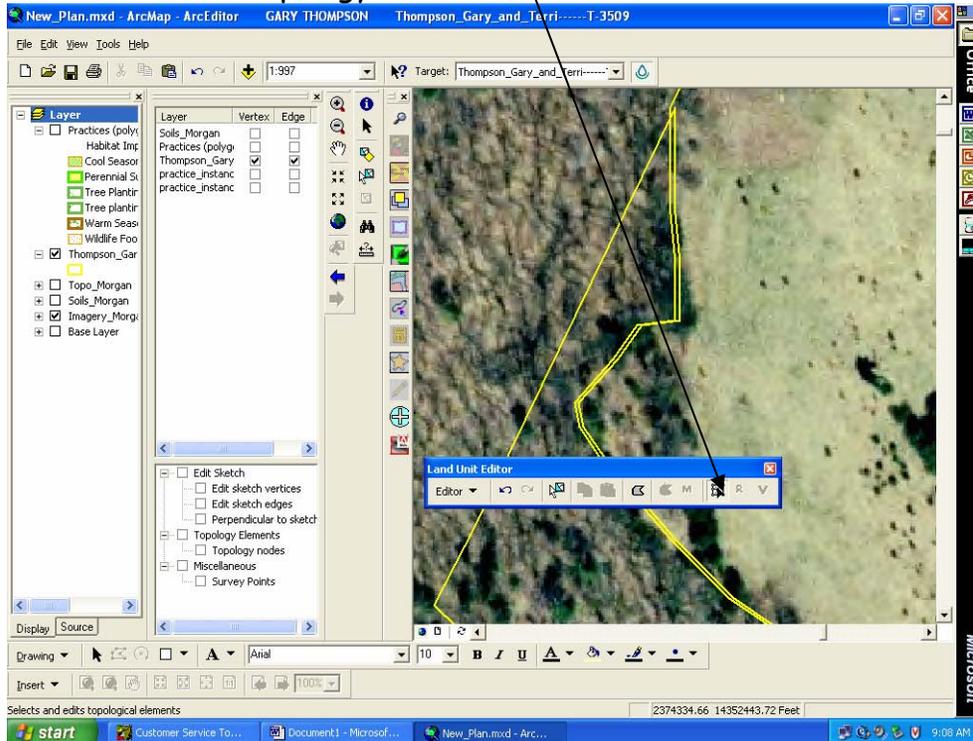
- Click on Toolkit Digitizer button (Pencil)
- Select a Layer to Edit. ie. Thompson_Gary or consplan (PLU)
- Click ok
- On the Land Unit Editor toolbar choose "Editor" and then "Snapping"



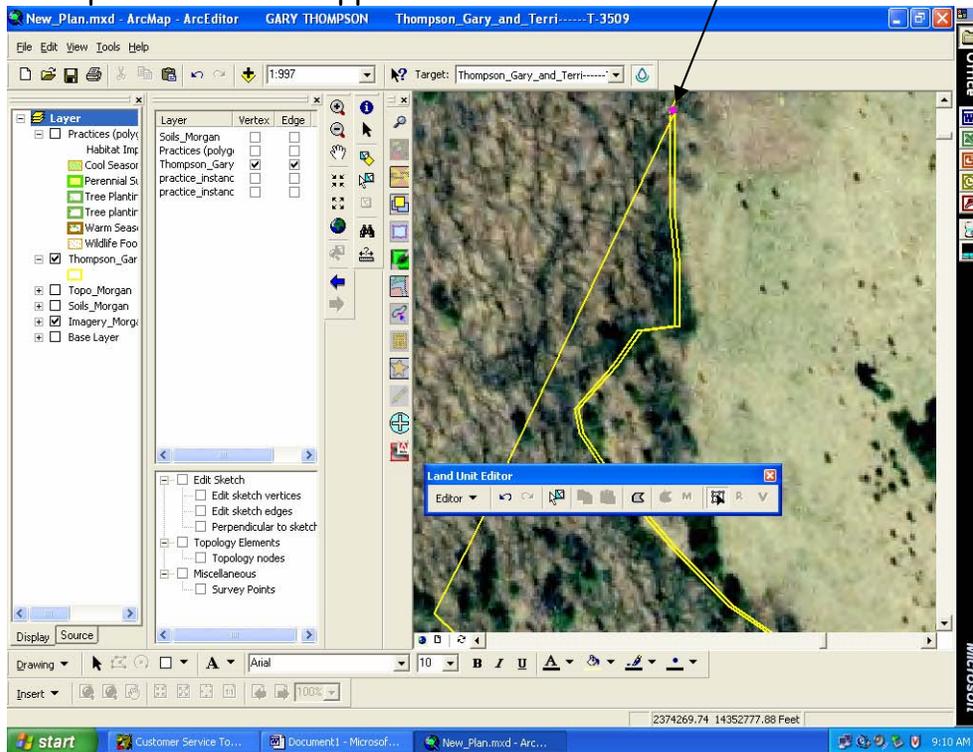
- This Layer - Vertex - Edge box comes up.
- For snapping lines together, place a check mark under the "Vertex" and "Edge" columns beside the PLU layer to edit. (Thompson_Gary)



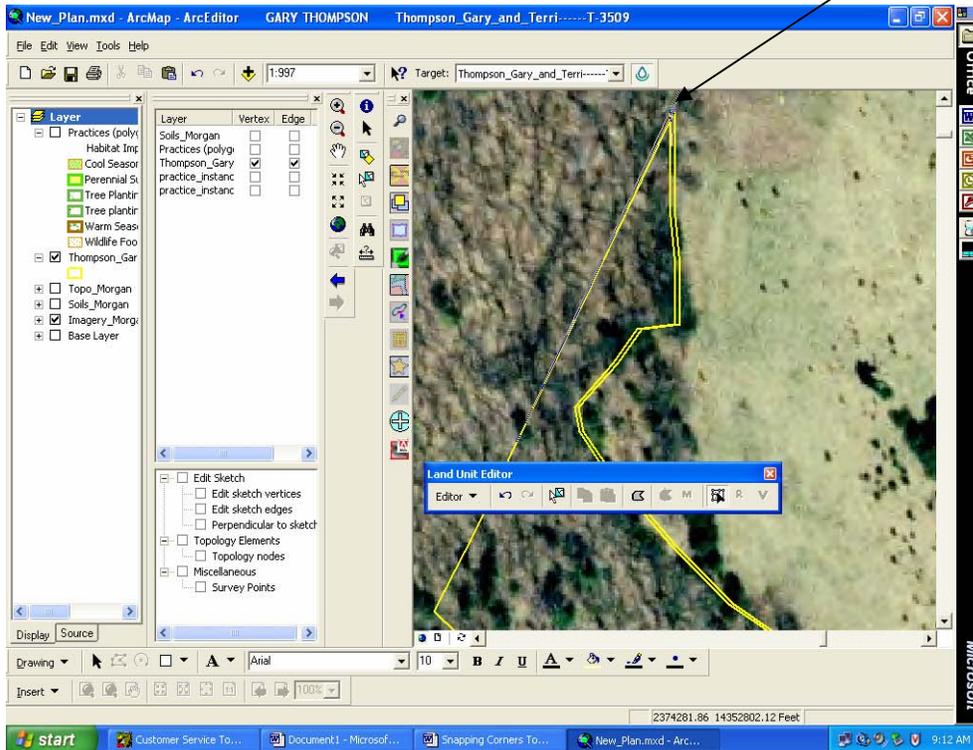
- Choose the "Topology Edit Tool"



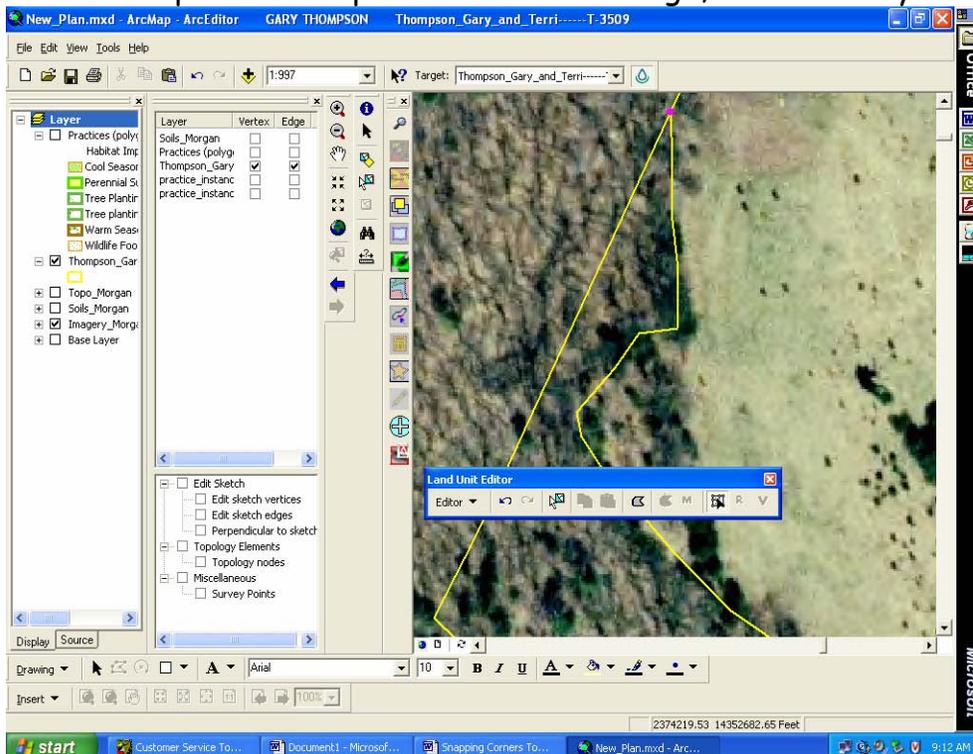
- While holding down the "N" key, make a box around the point you wish to move by left clicking once while holding down on mouse and dragging the mouse to create a box. Once the box has appeared around the point desired, release the left mouse button.
- A pink dot should appear.



- Move your cursor over top of the pink dot until you have crosshairs (+)
- Once the crosshairs are over top of the pink dot, left click once while holding down your mouse button and drag the pink dot towards the corner or edge you wish to snap to.



- When you get close to the corner or edge you can see the pink dot jump towards it.
- Let the pink dot snap to the corner or edge, and release your mouse button.

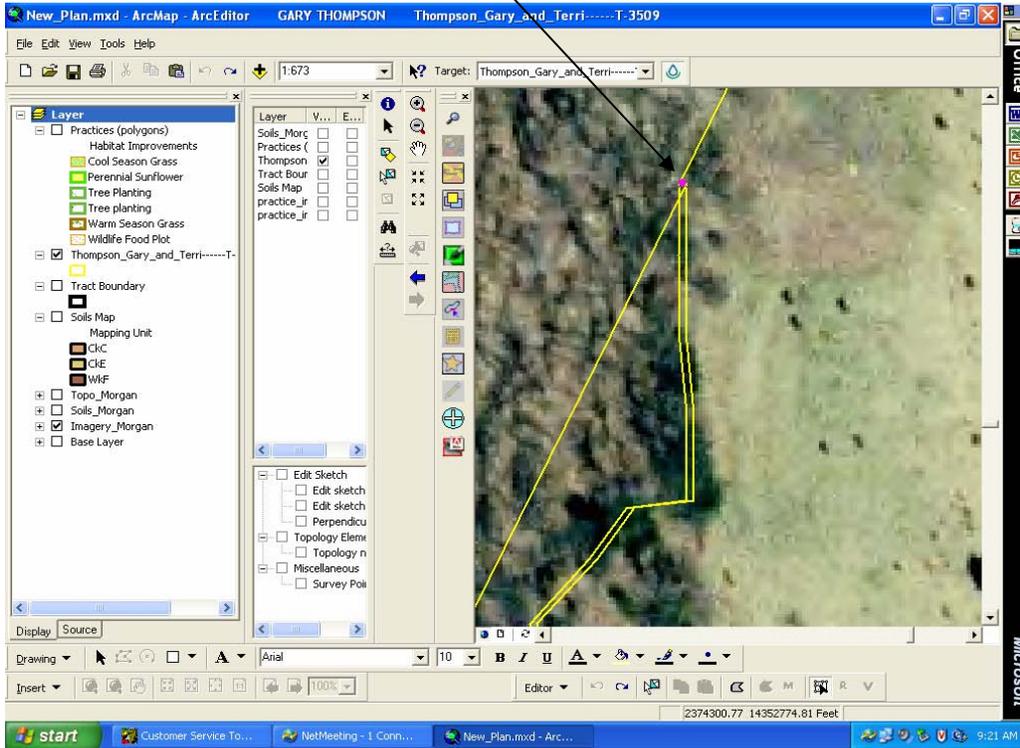


- Just click on the map to remove your pink dot.
- Note: You may have to move more than one dot to snap all the lines together.

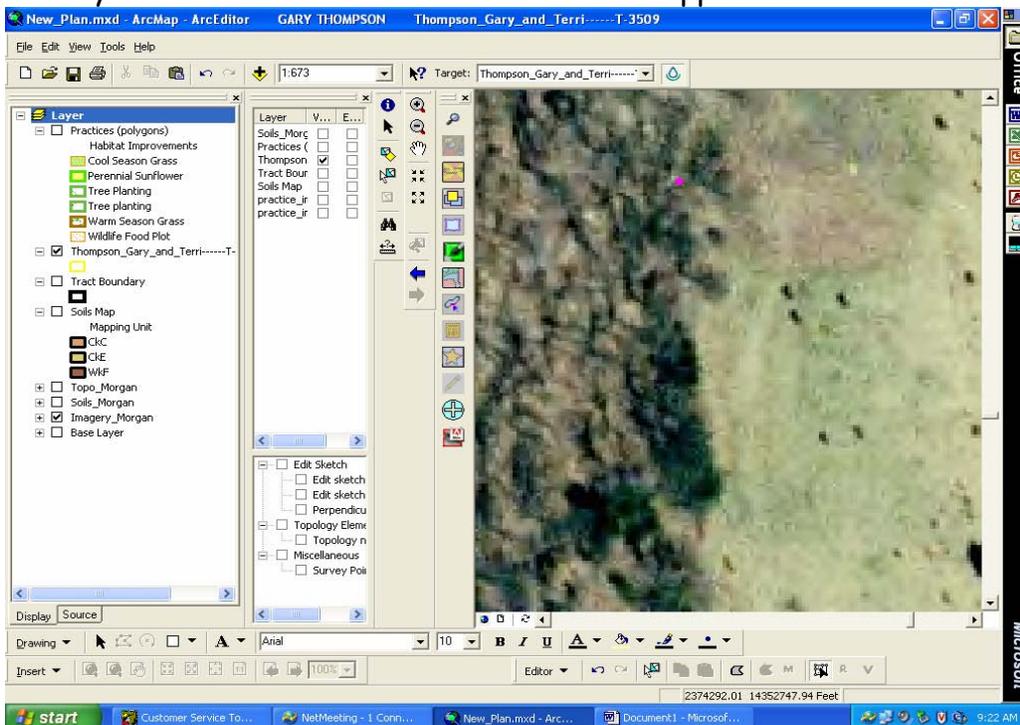
Snapping Lines Using SP1

In the new SP1 update, when you have moved a node, the lines look like they've disappeared, but they have not. Here's how to recover the lines that disappeared.

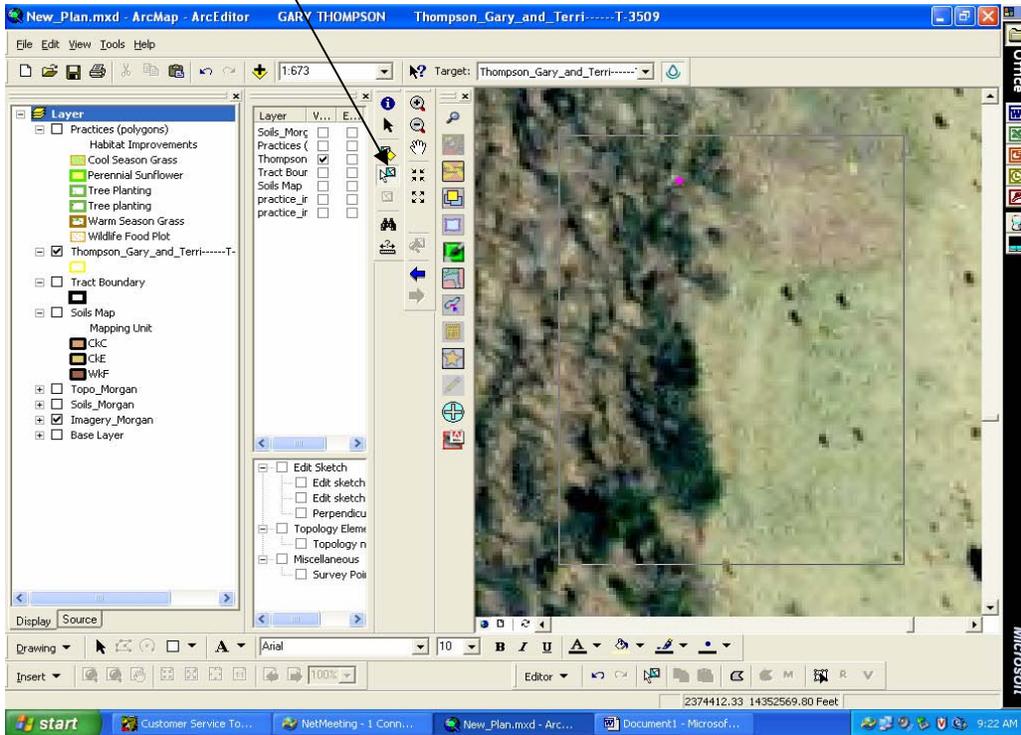
- Select your node to move



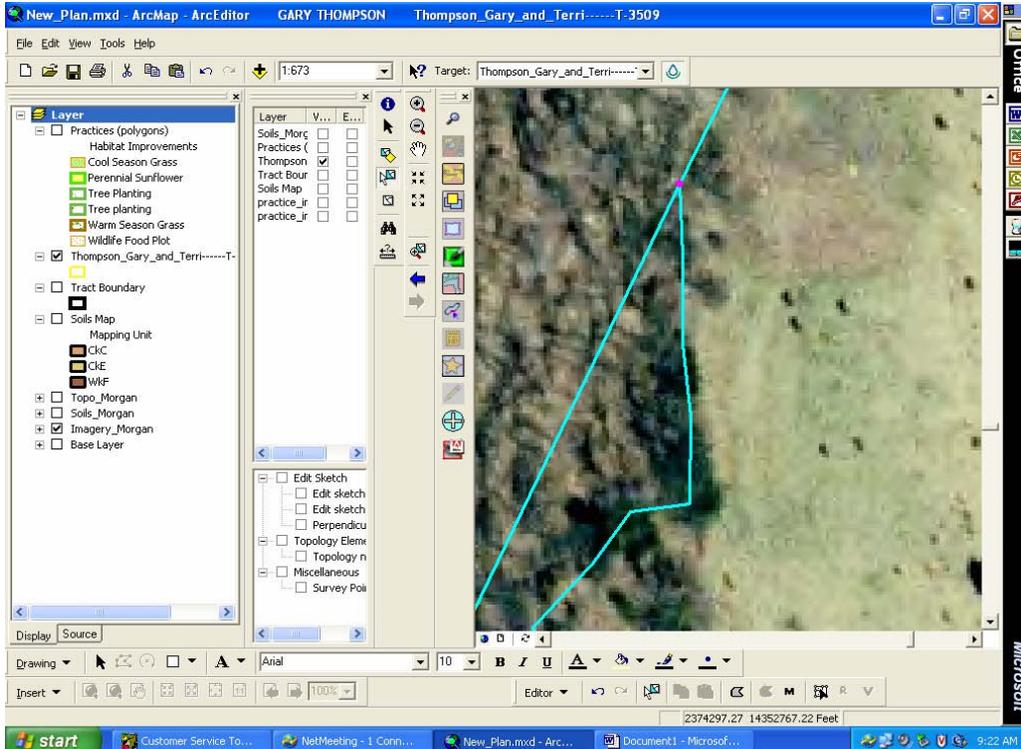
Move your node and release it. The lines disappeared.



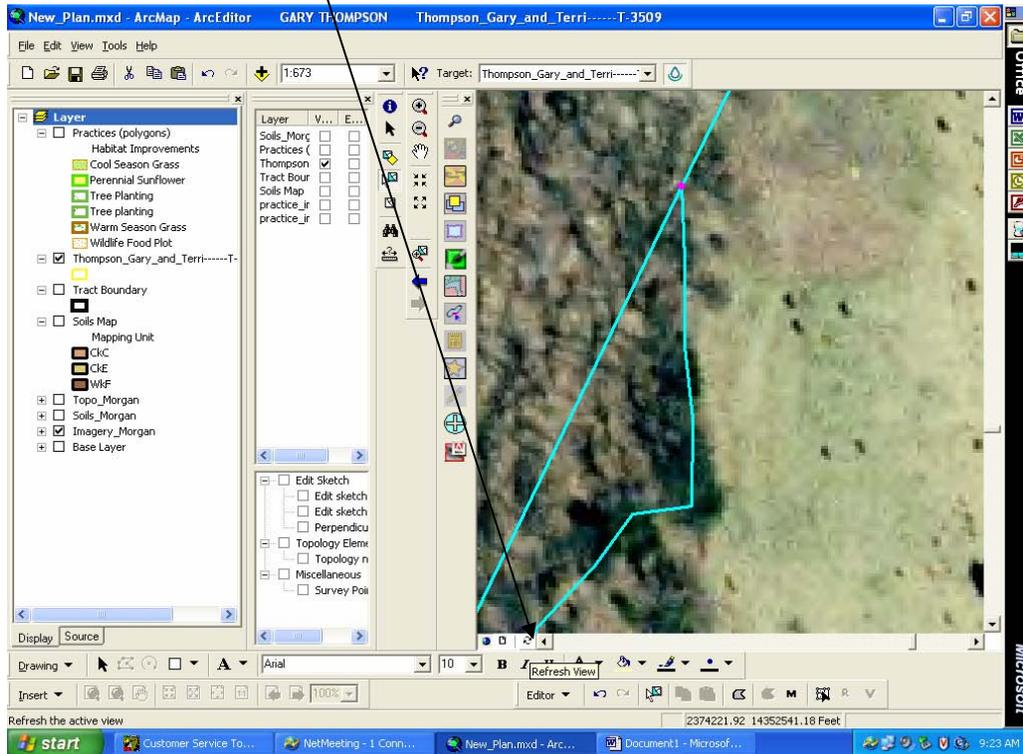
- Use your Select Feature Tool to draw a box around where the lines once were.



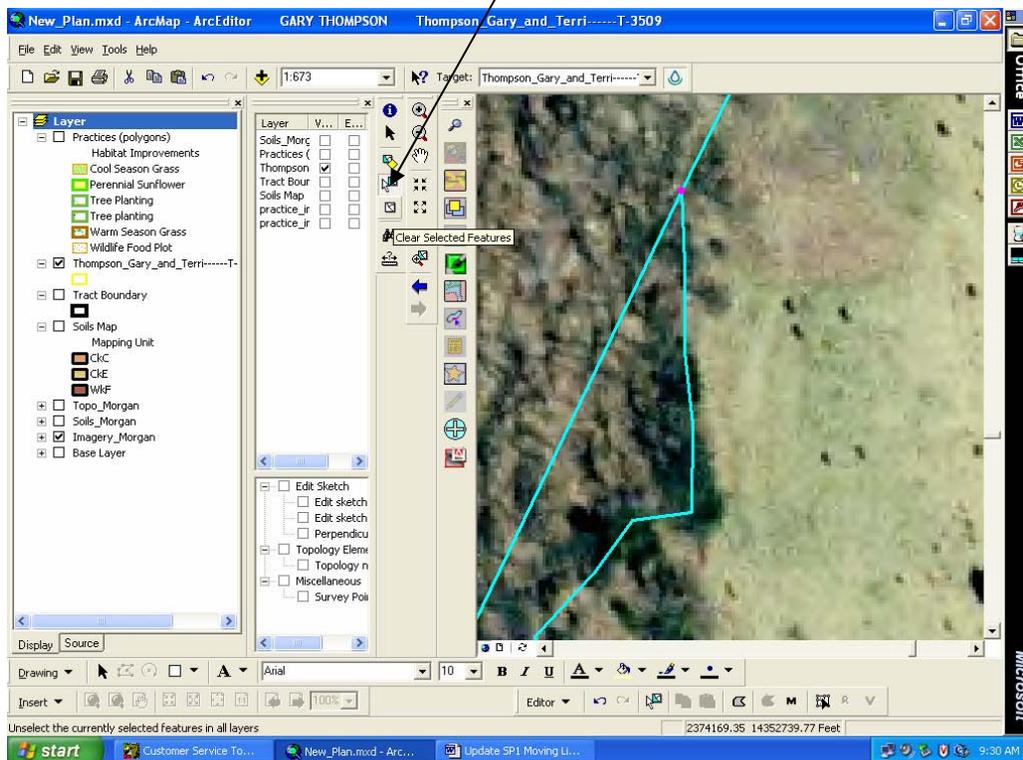
The lines now turn blue from where they were selected.



- Click your Refresh View button on the bottom toolbar.



- Click the Clear Selected Features button to remove the lines from being selected.



- The lines have now returned.

